

STARK
LIBRARY



Summer
Challenge

2021

This map belongs to:

First Name

Last Name

Age (Birth–Grade 12)



Summer Challenge



Read. Play. Explore. June 7–August 7, 2021

Go wild and complete exciting challenges to earn coupons, books, and other prizes with this year's Summer Challenge! Have a hoot learning all about owls and other wild animals with virtual programs, earn points completing fun activities like reading to a furry friend, and, of course, just reading. Do you want to be a Zoologist? Pick an animal and research its habitat. It's all up to you! Earn points, color your map (or track online), and win prizes! The challenge is open to all ages—go get 'em tiger!

Sign up at StarkLibrary.org/SummerChallenge

How to Play

1. SIGN UP

Kids and teens—sign up at StarkLibrary.org/SummerChallenge or call 330.452.0665. If you've already participated in one of our reading programs, you can use the same login.

2. TRACK

It's easy to track your progress using this map or the Beanstack app. Activities are listed on the back.



3. EARN PRIZES

Earn a prize when you reach 200, 400, and 600 points, with a bonus at 1000 points. (Prizes will be available while supplies last and must be picked up.)

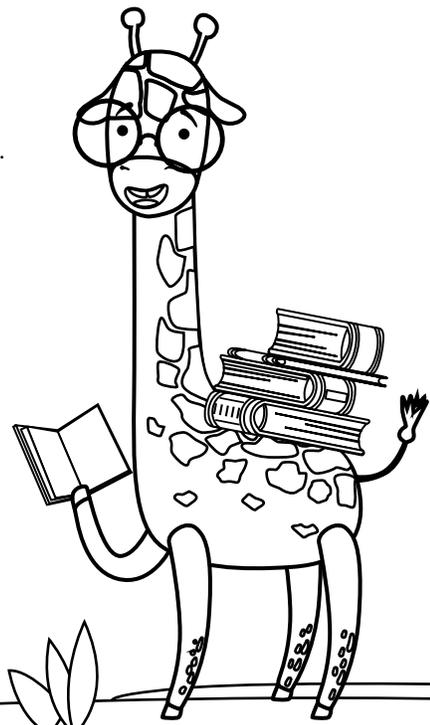
4. GRAND PRIZE DRAWING

You can win one of 6 GRAND PRIZE BASKETS!

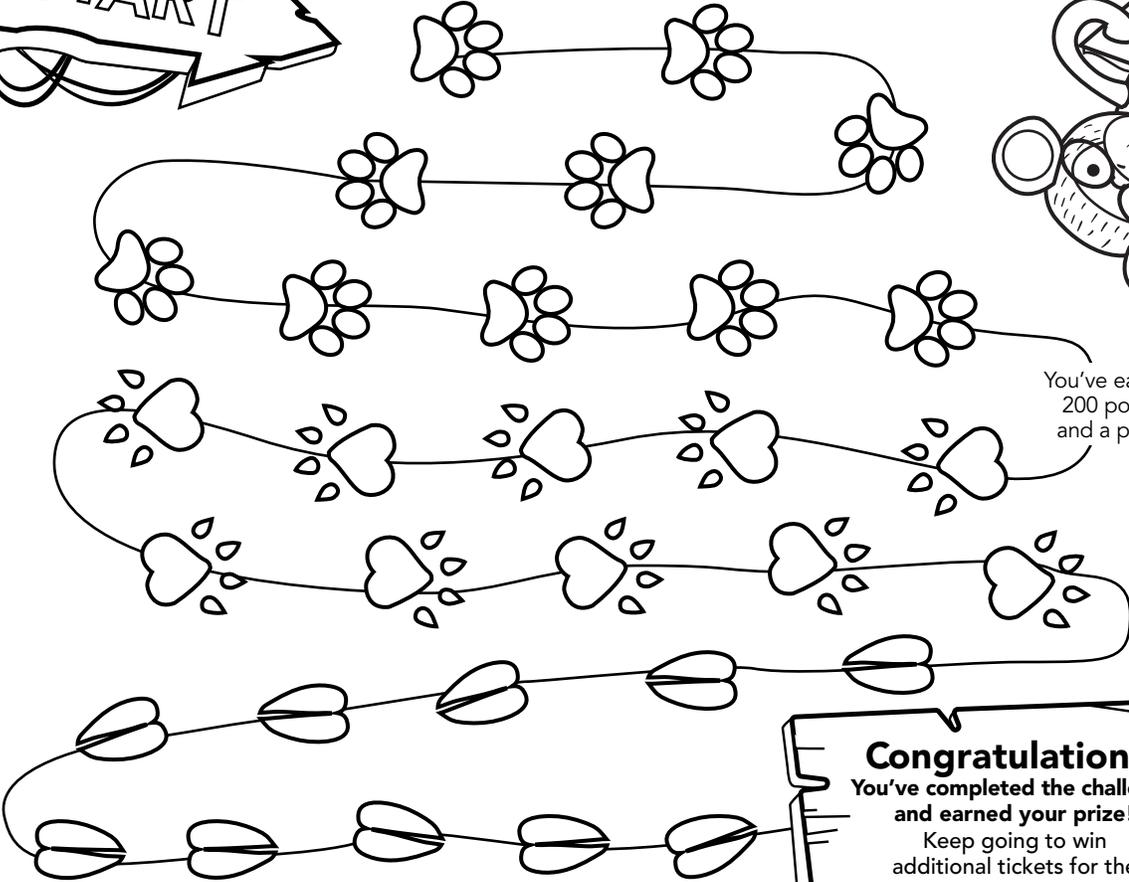
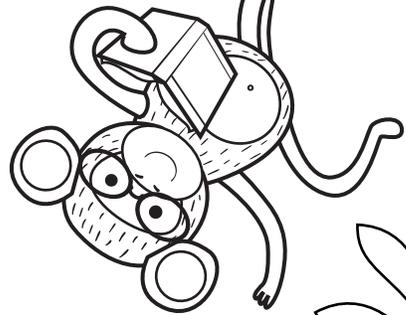
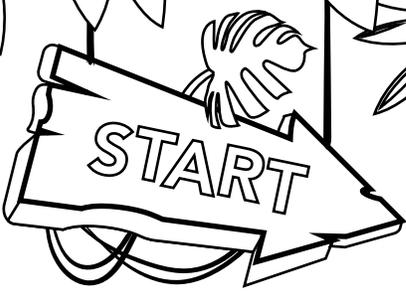
Earn points for reading and completing activities—for each 100 points you earn in the challenge, you'll get one ticket! Then, when you reach 600 points and finish the challenge, you'll get another ticket. You can earn bonus tickets after you finish the challenge—one ticket for each 100 points! (Limit: 5 additional tickets)

Don't forget to share your adventures on our Summer Challenge Facebook page to inspire others!

@StarkLibrarySummerChallenge



Color one animal track for each day you read or activity you complete.
Each track is worth 20 points!



You've earned
200 points
and a prize!



Congratulations!
You've completed the challenge
and earned your prize!
Keep going to win
additional tickets for the
GRAND PRIZE DRAWING!

◀◀◀ **EARN MORE TICKETS**

You've earned
700 points
and a ticket!

You've earned
800 points
and a ticket!

You've earned
900 points
and a ticket!

You've earned
1000 points
and a ticket!

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Activities

Each of these activities is 20 points towards earning your prizes! You can count each activity only once. Color one animal track on your map for each activity completed. Take pictures of your adventures and post them on the Summer Challenge Facebook page at [Facebook.com/groups/StarkLibrarySummerChallenge](https://www.facebook.com/groups/StarkLibrarySummerChallenge).

DO

- Write a letter to a friend or family member
- Tell a librarian about a book you read:* Beanstack Review, Facebook, or Email
- Lend a helping hand at home or in the community
- Interview a grandparent or older relative
- Write, draw, or tell a story about your perfect pet
- Chalk your walk with drawings of your favorite animals
- Check out any library resource

PLAY

- Game Night:* Play a board game
- Dress up like your favorite animal:* Share your photo
- Turn your living room into an obstacle course

EXPLORE

- Explore the *What's that Snake?* Database on our Children's Database page and learn about snakes!
- Go for a nature walk and find an animal
- Complete the Scavenger Hunt in your community *Worth 100 points. Color five spaces on your map!*

Earn 100 Points with the *Scavenger Hunt*

Visit your library branch for your first clue and use it to discover five letters hiding in the community! Unscramble them to find the secret word and write it below or in Beanstack.

Letters: _____

Secret Word: _____

BE

- A Researcher:* Learn about tales from other countries
- A Zoologist:* Pick an animal and research its life, habitat, and instincts
- A Storyteller:* Tell/retell a story to a pet, stuffed animal, or family member
- An Artist:* Use objects at home to make a collage
- An Actor:* Perform a play with/for someone
- A Teacher:* Learn something new and teach it to a friend
- A Dancer:* Host a dance party in your living room
- A Musician:* Create a musical instrument with things from around your house
- An Astronomer:* Look at the stars and name two constellations

MAKE/BUILD

- Create a new pet toy with items from your home
- Make a bird feeder and hang it near your house
- Make it Fly:* Create, test, and fly a paper airplane
- Create something new with a cardboard box
- Make a new recipe

ATTEND

A virtual library program—you can do this up to three times.

- Program 1
- Program 2
- Program 3

